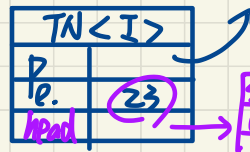


Review Q & A - Mar. 21

Programming Test 2

Assignment 3 Solution

Generic Classes



This assignment requires the more intermediate use of generics. **Study carefully the TestGeneralTrees class given to you (in the tests package)**, which contains how the following two classes work together:

- **SLLNode<E>**: this class is essentially the **Node** class you used in Assignment 1.
- **TreeNode<E>**: this class is similar to but should be distinguished from the **TreeNode** class covered in Lecture W8. The version of **TreeNode** class you are given for this assignment stores **child nodes** as a **chain of singly-linked nodes**. **Remember that primitive arrays are forbidden in this assignment.**
- In the **TestGeneralTrees** class, pay attention to the following type declarations:
 - `TreeNode<String> n;` declares a tree node storing some string value: we write `n.getElement()` to retrieve the string value. In this case, the generic parameter **E** declared in the **TreeNode** class (i.e., **TreeNode<E>**) is instantiated by **String**.
 - `TreeNode<Integer> n;` declares a tree node storing some integer value: we write `n.getElement()` to retrieve the integer value. In this case, the generic parameter **E** declared in the **TreeNode** class (i.e., **TreeNode<E>**) is instantiated by **Integer**.
 - `SLLNode<TreeNode<String>> tn;` declares a singly-linked node storing the reference of some tree node (which in turn stores some string value): we write `tn.getElement()` to retrieve the tree node (of type **TreeNode<String>**) and write `tn.getElement().getElement()` to retrieve the stored string value. In this case, the generic parameter **E** declared in the **SLLNode** class (i.e., **SLLNode<E>**) is instantiated by **TreeNode<String>** (which in turn instantiates the generic parameter **E** in the **TreeNode** class by **String**).
 - `SLLNode<TreeNode<Integer>> tn;` declares a singly-linked node storing the reference of some tree node (which in turn stores some integer value): we write `tn.getElement()` to retrieve the tree node (of type **TreeNode<Integer>**) and write `tn.getElement().getElement()` to retrieve the stored integer value. In this case, the generic parameter **E** declared in the **SLLNode** class (i.e., **SLLNode<E>**) is instantiated by **TreeNode<Integer>** (which in turn instantiates the generic parameter **E** in the **TreeNode** class by **Integer**).

```
public class TreeNode<E> {
    • private E element; /* data object */
    • private TreeNode<E> parent; /* unique parent
    • private SLLNode<TreeNode<E>> headOfChildList
    • private SLLNode<TreeNode<E>> tailOfChildList
```

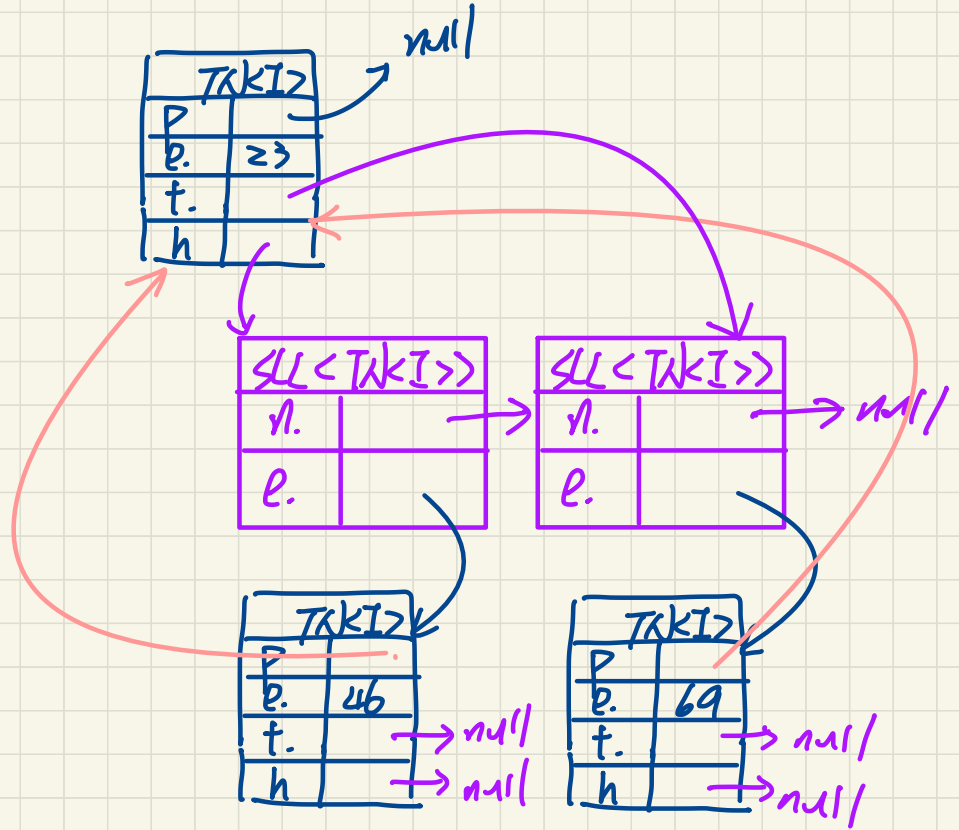
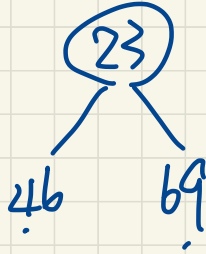
```
public TreeNode(E element) {
public E getElement() {
public void setElement(E element) {
public TreeNode<E> getParent() {
public void setParent(TreeNode<E> parent) {
public SLLNode<TreeNode<E>> getChildren() {
public void addChild(TreeNode<E> child) {
}
```

Handwritten notes: *head.getE. Takes*, *head.getE(). getE()*

```
public class SLLNode<E> {
    private E element;
    private SLLNode<E> next;

    public SLLNode(E e, SLLNode<E> n) {
    public E getElement() {
    public SLLNode<E> getNext() {
    public void setNext(SLLNode<E> n) {
    public void setElement(E e) {
}
```

Handwritten note: *TN<E>*



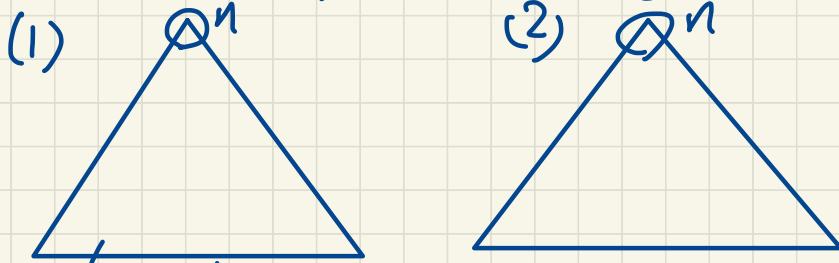
A3 starter

↳ tests

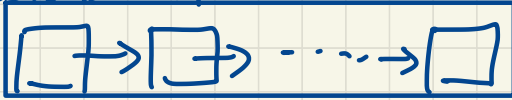
↳ TestTrees.java

Task 1 Rank

task1($\text{TN } n, \text{int } i, \text{int } j$)



(a) $\downarrow$ pre-order or post-order traversal.
SLLNode chain

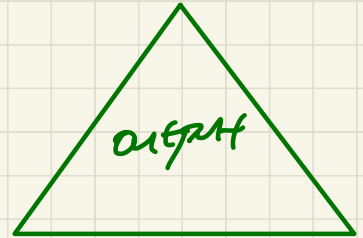
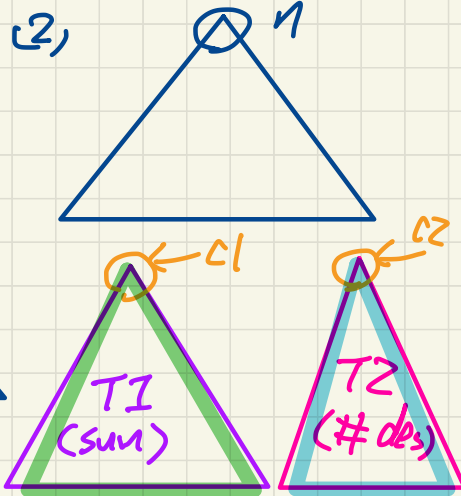
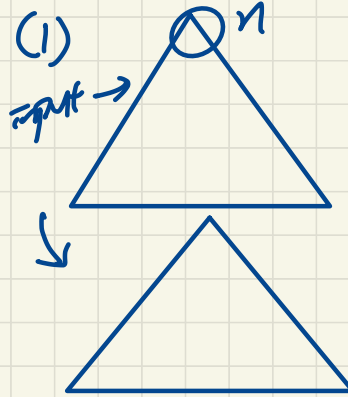


(b) sort the traversal result

$\hookrightarrow$ e.g. insertion sort or selection sort

(c) extract nodes from indices i to j .

Task 2: Stats (sum of values, # des.)



(a) traverse, and when each node is added, insert it s.t. the result chain of nodes remains sorted.

(b)